



Total time

1
hour

Age range

8-14
years



FLIP THE SCRIPT!

Celebrate Global Goal 4 on World Children's Day



LEARNING OBJECTIVES

I can reflect on what the purpose of learning is

I can design and create my own lesson

I can teach my own lesson to others

LESSON OVERVIEW:

Students reflect on what their favourite subjects are and why. They think about different learning styles and why going to school is important to them.

Students spend time designing and creating their own lesson for Global Goal 4

Students deliver and teach this lesson plan as a celebration of World Children's Day

NOTE TO EDUCATORS:

World Children's Day is UNICEF's annual day of action for children, by children. It's a day where all around the world, children and young people raise their voices to call on adults to create a better future #ForEveryChild.

The COVID-19 pandemic has had a huge impact on schools, teachers and students all around the world. Now is the time to reimagine, redesign and reinvent education so that it works for everyone and Global Goal 4 Quality Education can be achieved. Students and their thoughts, opinions and ideas on how this could be done are integral to this and World Children's Day is the perfect time for children to participate by Flipping the Script and teaching their own lesson!

SHARE STUDENT LESSONS WITH US!

We'd love to see what Global Goal 4 Quality Education means to your students!

@TheWorldsLesson and **#WorldChildrensDay** on social media
or email lesson@project-everyone.org

STEP 1: STARTER QUESTION

5
mins

Write the word "DATA" on the board.

Ask students:

- Do you know the meaning of this word?
- Why might data be helpful to our learning?
- What piece(s) of data do you remember learning that made an impact on you?

E.g. The ocean covers 70% of the earth's surface, approx. 244,000 metric tons of gold has been discovered on earth to date, 1.6 billion students had their education impacted by COVID-19

Students discuss in pairs and share answers with the class.

STEP 2: REFLECTING ON THE PURPOSE OF LEARNING

10
mins

Share with students that data is a powerful way of helping us to understand the world and so learning how to interpret it is a useful skill set for all children to learn. Thinking about learning and what we learn is the focus for today's lesson! Share with students that they will be designing their own lesson to teach to others as a celebration of World Children's Day! It's an opportunity for them to design their own lesson on any topic they would like to teach about. Education is a vital part of the UN Convention on the Rights of the Child, coming under Article 28 and 29 as well as Global Goal 4 Quality Education

Before they begin thinking about what they want to teach, encourage students to take some time to reflect on some of their favourite lessons in the past. Ask them to think about:

- Why was it your favourite lesson?
- How did you learn?
- Where did the learning take place?
- What were you learning about?

Ask students to note down some ideas to share with the class.

STEP 3: CHOOSING THE LESSON TOPIC

10
mins

Students now have time to think about what they would like to teach.

Ask students what they think children should learn whilst at school. To guide their thinking, draw two columns on the board:

1. Skills e.g data-literacy, creativity, problem-solving, communication
2. Global issues

Ask students to brainstorm ideas together. Share feedback as a class. Next students select which topic they would like to design their lesson from using ideas generated by the class.

Extension: Once chosen, ask students to reflect on which Global Goals their lesson topic relates to.

STEP 4: THINKING ABOUT DIFFERENT LEARNING STYLES

10
mins

Now that students have decided what they want to teach, they need to think about how they want students to learn.

Divide students into groups to brainstorm the different ways students can learn.

E.g reading, researching on a computer, listening to a story, developing an experiment, learning through movement, interpreting data

Ask students:

- What ways do you like to learn?
- What ways of learning could you include in your lesson plan?

Students take notes for the creation of their lesson plan to teach on World Children's Day

STEP 5: CREATION OF LESSON PLAN

20
mins

Students use the template in Appendix 1 to design their lesson plan.

Set some parameters to guide student creativity - e.g lesson length, who the students are and how many.

Ask students to create a lesson plan checklist to help them guide their thinking. What criteria do they need to include in their lesson plan?

WLL suggested criteria below:

- How long is your lesson?
- Who is your lesson for?
- What are your learning objectives?
- What piece of data will you use to start your lesson to engage learners?
- What will be the main activity?
- Where will your lesson take place?
- How will you check learner understanding?
- How do you want learners to feel at the end of your lesson?

STEP 6: REFLECTION

5
mins

Students share their lesson plans with a classmate for feedback. Do they have any suggestions on how they could improve their lesson plan designs?

Ask students:

- How did it feel to design your own lesson?
- Did it make you reflect on what skills and topics you would like to learn more about?

STEP 7: WORLD CHILDREN'S DAY ACTION!

Students teach their lessons to other students. This can be done to other year groups or teaching lessons to other members of the class. Students can also take their lessons home to teach to parents, carers and siblings at home.

Extension:

1. Set students the challenge of asking their parents and carers at home - What does Global Goal 4 Quality Education mean to you?
2. Ask students to complete our Global Goal 4 Learning Survey to help make education better for everyone: <https://client.playverto.com/wll/goal4>
3. Get students to explore Global Goal 4 further by diving into the data through this project: <https://worldslargestlesson.globalgoals.org/resource/be-a-fact-ivist/>

APPENDIX 1: LESSON PLAN TEMPLATE

How long is your lesson?

Who is your lesson for?

What are your learning objectives?

What piece of data will you use to start your lesson to engage learners?

What will be the main activity?



Where will your lesson take place?

How will you check learner understanding?

How do you want learners to feel at the end of your lesson?